

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	531	(GAME OR PLAY) AND WEAPON and (game same (board or surface or field))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:08
S2	46	S1 and ((eliminat\$ or drop or leav\$ or retriev\$ or collect or destroy) near12 (weapon))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/03 12:49
S3	297	(273/255,262).CCLS.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/03/03 12:49
S4	151	(273/255).CCLS.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/03/03 12:49
S5	200	(273/255).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/03/03 15:13
S6	7	((("1591554") or ("5067723") or ("3963243") or ("20030020239") or ("5895046") or ("3876207"))).PN.	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/03 14:34
S7	57	bible and (board same game)	USPAT; USOCR	OR	OFF	2005/03/03 14:35
S8	28	("1224173" "1352510" "1391333" "1525417" "1552254" "1635734" "1714546" "3143348" "3215435" "3533628" "3704018" "3829098" "3831946" "3850433" "3942800" "3945643" "3947038" "4079941").PN.	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/03 14:39
S9	258	(273/262).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/03/03 15:23
S10	926	(273/260,261).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/03/03 15:23

S11	15	("1877154" "3656755" "3684285" "3767201" "3804416" "3884474" "3897063" "3937471" "4504060" "5033751" "5112056" "5193813" "5338040" "D308549").PN.	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/03 15:29
S12	13	(US-20030085520-\$ or US-20030020239-\$ or US-20030155712-\$).did. or (US-4201388-\$ or US-5895046-\$ or US-5067723-\$ or US-3963243-\$ or US-3876207-\$ or US-1591554-\$ or US-5496037-\$ or US-2282128-\$ or US-5556099-\$).did. or (US-1591554-\$).did.	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/03 15:39
S13	3973486	(board same game) and (war or military or combat or battl\$) and (retriev\$ near12 (weapon))r	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:10
S14	1	(board same game) and (war or military or combat or battl\$) and (retriev\$ near12 (weapon))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:11
S15	1	(board same game) and ((war or military or combat or battl\$) and (retriev\$ near12 weapon))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:12
S16	0	(board same game) and ((war or military or combat or battl\$) and (retriev\$ near12 arm))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:12
S17	1	(board same game) and ((war or military or combat or battl\$) and ((retriev\$ or regain) near12 weapon))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:13
S18	0	(board same game) and ((war or military or combat or battl\$) and ((retriev\$ or regain) near12 arm.))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:13
S19	3	(board same game) and ((war or military or combat or battl\$) and ((retriev\$ or regain or return) near12 weapon))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:22
S20	13	(board same game) and ((war or military or combat or battl\$) and ((retriev\$ or regain or return) near12 arm))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:23
S21	13	(board same game) and ((war or military or combat or battl\$) and ((retriev\$ or regain or return or reuse) near12 arm))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:24
S22	13	(board same game) and ((war or military or combat or battl\$) and ((retriev\$ or regain or return or reus\$) near12 arm))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:24

S23	3	(board same game) and ((war or military or combat or battl\$) and ((retriev\$ or regain or return or reus\$) near12 weapon))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:26
S24	0	(board same game) and ((war or military or combat or battl\$) and ((reciev\$ near8 back) near12 weapon))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:27
S25	0	(board same game) and ((war or military or combat or battl\$) and ((reciev\$ near8 back) near12 arm))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:27
S26	0	(board same game) and ((war or military or combat or battl\$) and ((reciev\$ near8 back) near12 part))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:27
S27	0	(board same game) and ((war or military or combat or battl\$) and ((receive near8 back) near12 weapon))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:29
S28	0	(board same game) and ((war or military or combat or battl\$) and ((receiving near8 back) near12 weapon))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:29
S29	0	(board same game) and ((war or military or combat or battl\$) and ((receiving near8 back) near12 arm))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:29
S30	32	(board same game) and ((war or military or combat or battl\$) and (receiving near8 back))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:30
S31	17	(board same game) and ((war or military or combat or battl\$) and (receive near8 back))	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:31
S32	31	S30 not S31	US-PGPUB; USPAT; USOCR	OR	OFF	2005/03/04 09:32